



Chemical Biochemical and Environmental Engineering



Lean for Scientists and Engineers

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Look at the Sky Porter Robinson

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Lean for Scientists and Engineers 2024

- I. Logic and proofs for scientists and engineers
 - Introduction to theorem proving
 - 2. Writing proofs in Lean
 - 3. Formalizing derivations in science and engineering
- 2. Functional programming in Lean 4
 - I. Functional vs. imperative programming
 - 2. Numerical vs. symbolic mathematics
 - 3. Writing executable programs in Lean
- 3. Provably-correct programs for scientific computing

Schedule (tentative)

Logic and proofs for scientists and engineers Functional programming in Lean 4 Provably-correct programs for scientific computing

- July 9, 2024 Introduction to Lean and proofs
- July 10, 2024 Equalities and inequalities
- July 16, 2024 Proofs with structure
- July 17, 2024 Proofs with structure II
- July 23, 2024 Proofs about functions; types
- July 24, 2024 Calculus-based-proofs
- July 30-31, 2024 Prof. Josephson traveling
- August 6, 2024 Functions, recursion, structures
- August 7, 2024 Polymorphic functions for floats and reals; lists, arrays
- August 13, 2024 Lists, indexing, Input / output, compiling Lean to C
- August 14, 2024 Break
- August 20, 2024 LeanMD & BET Analysis in Lean
- August 21, 2024 SciLean tutorial, by Tomáš Skřivan

Content inspired by: Mechanics of Proof, by Heather Macbeth Functional Programming in Lean, by David Christiansen



Guest instructor: Tomáš Skřivan

Schedule for today

- Recap Lectures 1-9
- LeanBET
- LeanMD
- What do you want to build?

Category of error	Example	Intervention
Syntax	Not closing parentheses	Editor

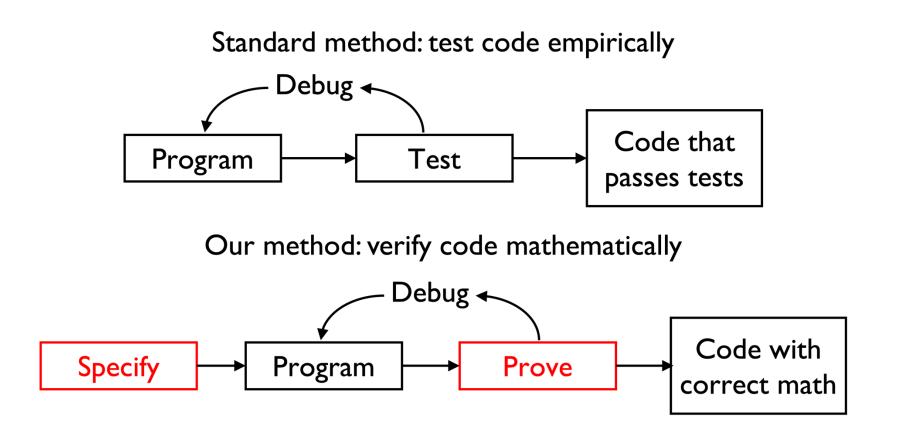
Category of error	Example	Intervention
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Runtime	Accessing element in list that doesn't exist	Run the program, program gives error message
Semantic	Missing a minus sign, transposing tensor indices	Human inspection of the code; test- driven development; observing anomalous behavior

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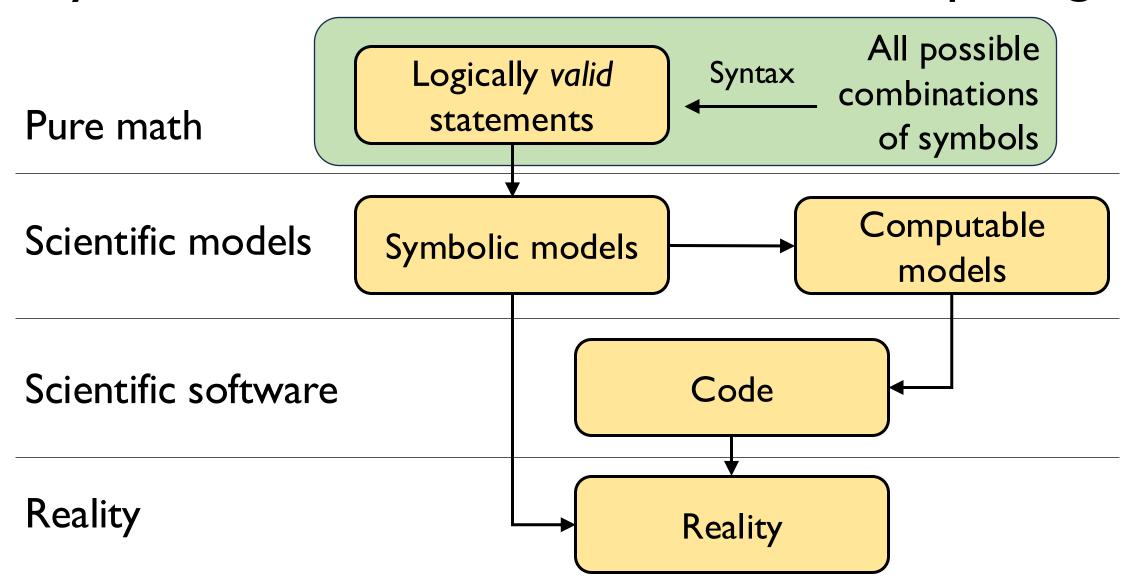
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Floating point / Round off	Subtracting small values from large values	Checking energy conservation	

A vision for bug-free scientific computing

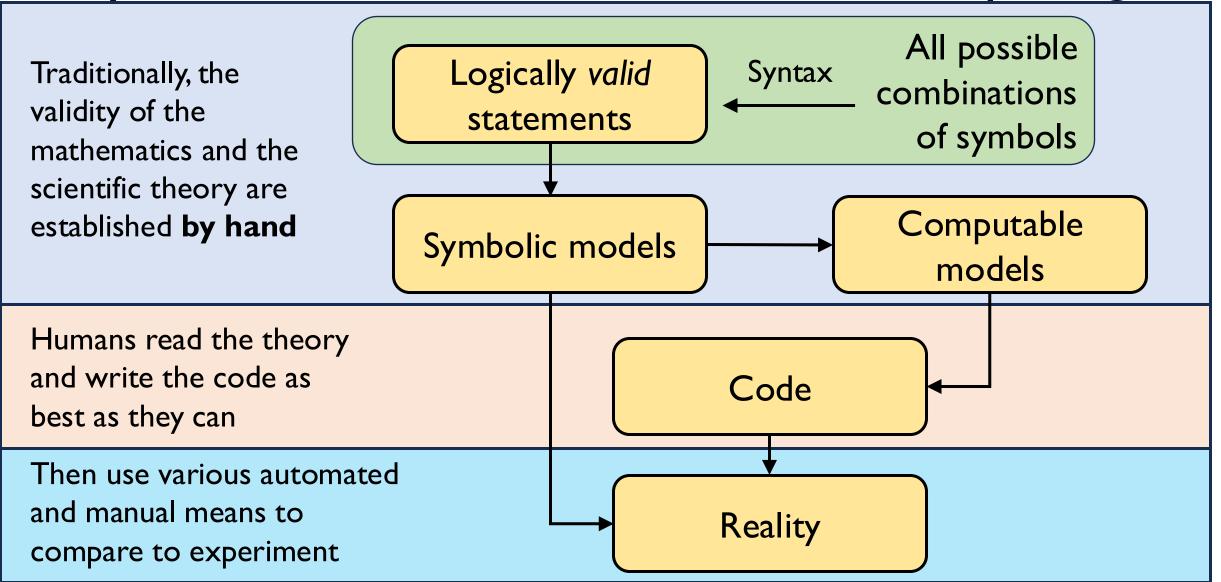
Selsam, Liang, Dill, "Developing Bug-Free Machine Learning Systems with Formal Mathematics," ICML 2017.



Syntax and semantics in scientific computing



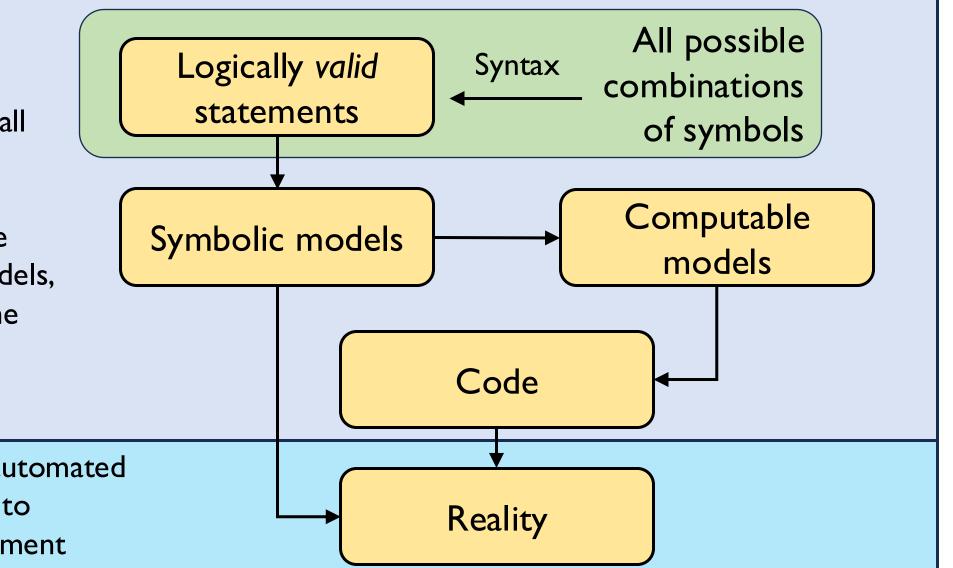
Syntax and semantics in scientific computing



Syntax and semantics in scientific computing

Can we represent all of this in Lean, and validate the construction of the math, scientific models, and software, in one system?

Then use various automated and manual means to compare to experiment



A	"list" ir	Lean is a linked list	A "list" in Py	thon is an array!
		Linked Lists	Arrays	
		·Each node is connected to	· Each element has an index which	
	1	the next node.	acts like an address in the array	1
	4	 Dynamic in size. 	· Fixed in size.	4
	7	 Accessing an element requires 	· Elements can be accessed	7
	12	traversal of whole list.	easily.	12
	9	Transformed I blather in Deat	· Insertion and deletion takes a lot	9
	11	 Insertion and deletion is fast. 	of time.	11
		 Uses more memory than an array because it stores the next value as well. 	•Uses less memory compared to a linked list.	

https://medium.com/@bilal_k/wtf-is-linked-list-5d58b8a3bfe7

Polymorphic functions

- Polymorphism is when a single symbol represents different types
- A polymorphic function takes variables that can be more than one type
- Python uses polymorphism (most languages do), so a relatively short list of familiar symbols can address diverse tasks

def plus(a,b): return a + b

plus(1,2)	s(1,2) plus(1.0,2.0) plus('1','2')		plus([1],[2])
3	3.0 '12'		[1, 2]
	plus(1.0,2) 3.0	Polymorphism in Python is compiled as distinct function	ad hoc – under the hood, these are ns

Polymorphism in Lean

- In functional programming languages, <u>polymorphism</u> is made possible using generic types, which get inhabited by specific types based on context
- For example, let's revisit the structure Point from last time
- We can define a similar structure PPoint that's polymorphic (from FPIL 1.6)

structure Point where	structure PPoint (α : Type) where
x : Float	x : α
y : Float	y:α
deriving Repr	deriving Repr

Polymorphism to combine theory and computation

-- Langmuir Adsorption Equation def Langmuir [Mul α] [Add α] [Div α] [One α] (K eq : α) (P : α) : α := $K_eq * P / (1 + K_eq*P)$ -- We can't do calculations! #eval Langmuir 5.0 9.0 -- We can do proofs theorem LangmuirAdsorption { θ K P r_ad r_d k_ad k_d A S_tot S : \mathbb{R} } (hrad : r_ad = k_ad * P * S) -- Adsorption rate expression (hrd : r_d = k_d * A) -- Desorption rate expression (hK : K = k_ad / k_d) -- Definition of adsorption constant (hS_tot : S_tot = S + A) -- Site balance $(h\theta : \theta = A / S tot)$ —— Definition of fractional coverage -- Physical constraints $(hc1 : S + A \neq 0)$ $(hc2 : k_d + k_ad * P \neq 0)$ (hc3 : k_d ≠ 0) : θ = Langmuir K P := by dsimp [Langmuir] rw [hrad, hrd] at heq rw [h0, hS_tot, hK] field_simp $A * (k_d + k_{ad} * P) = k_d * A + k_{ad} * P * A := by ring$ _ = k_ad * P * S + k_ad * P * A := by rw[heq] = k ad * P * (S + A) := by ring

Slide from Lecture 9

Input / Output: An Analogy

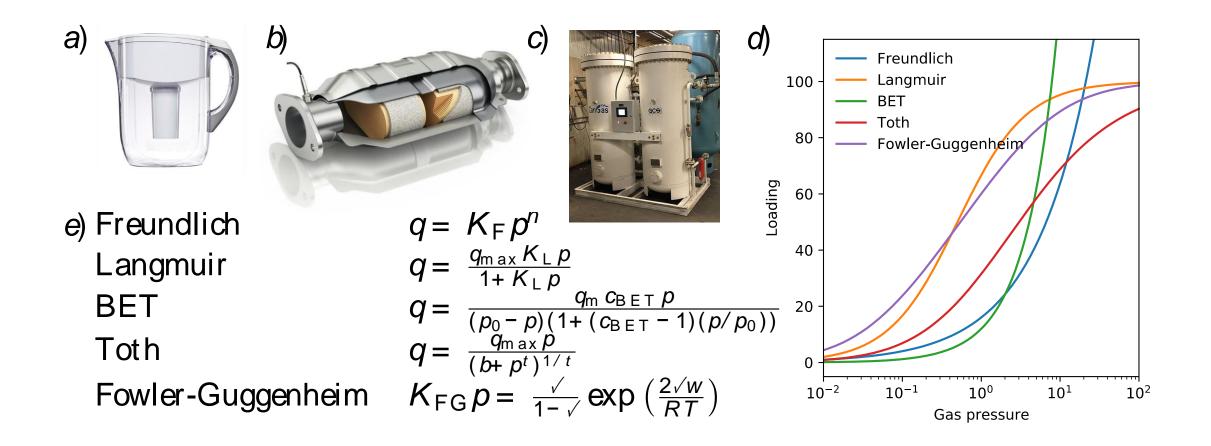


Kitchen (back of house)	Waiter	Dining room (front of house)
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Pure functions Mathlib Verified logical syntax	IO Monad	Messy, unpredictable real world
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Adsorption

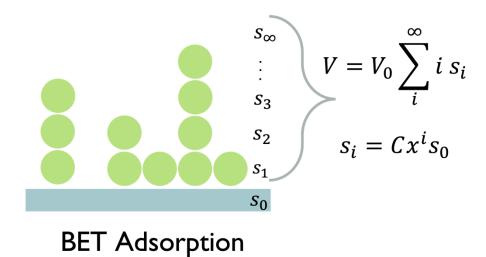
When molecules from a gas or liquid "stick" onto a solid material



Adsorption of Gases in Multimolecular Layers

Brunauer, Emmett, and Teller (yes, the one from the Manhattan Project) 1938

36000+ citations (Google Scholar)



Loading = f(p)

$$q = \frac{v_m cp}{(p_0 - p)(1 + (c - 1)(p/p_0))}$$

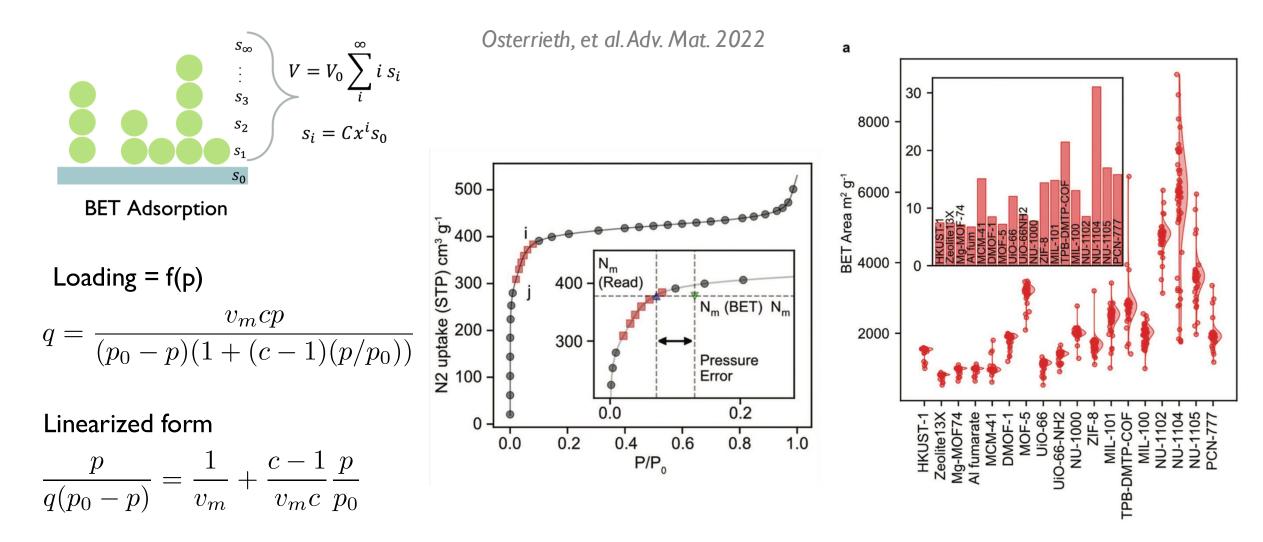
Linearized form

$$\frac{p}{q(p_0 - p)} = \frac{1}{v_m} + \frac{c - 1}{v_m c} \frac{p}{p_0}$$

Formalizing Chemical Physics in the Lean Theorem Prover

- It was hard to sort out "what are assumptions" from "what are intermediate steps"
- You also have some bit of freedom around where you start the formalization process
- We eventually sorted this into 6 foundational premises
 - https://github.com/ATOMSLab/LeanBET/blob/main/BET/BETInfinite.lean
- Proved that Eq. 26 and Eq. 28 from Brunauer, et al. follow from these premises

Adsorption Analysis using BET Theory



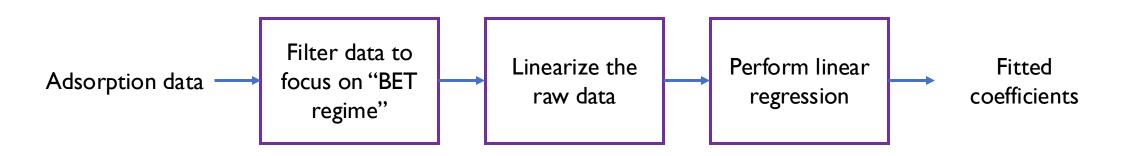
Roquerol Criteria

Osterrieth, et al. Adv. Mat. 2022

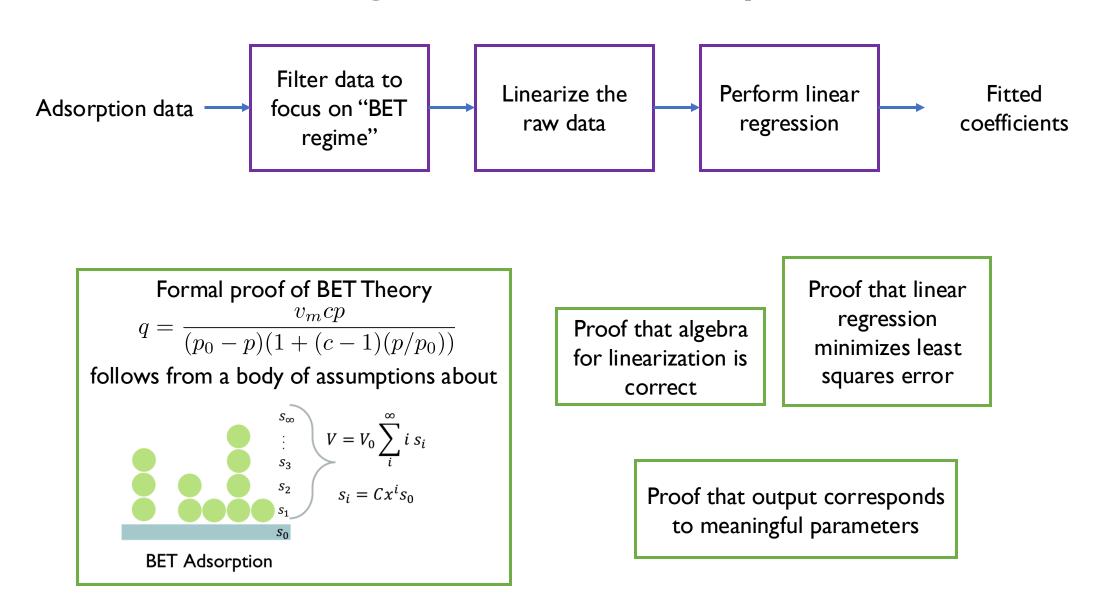
Open paper

Python code available here: https://github.com/nakulrampal/betsi-gui

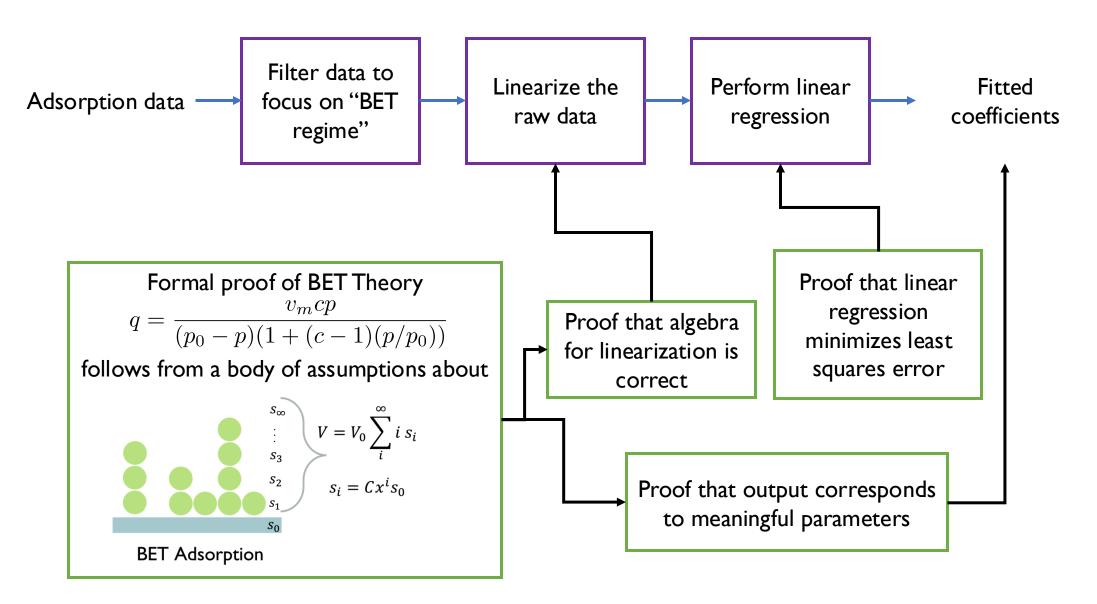
Bug-Free BET Analysis



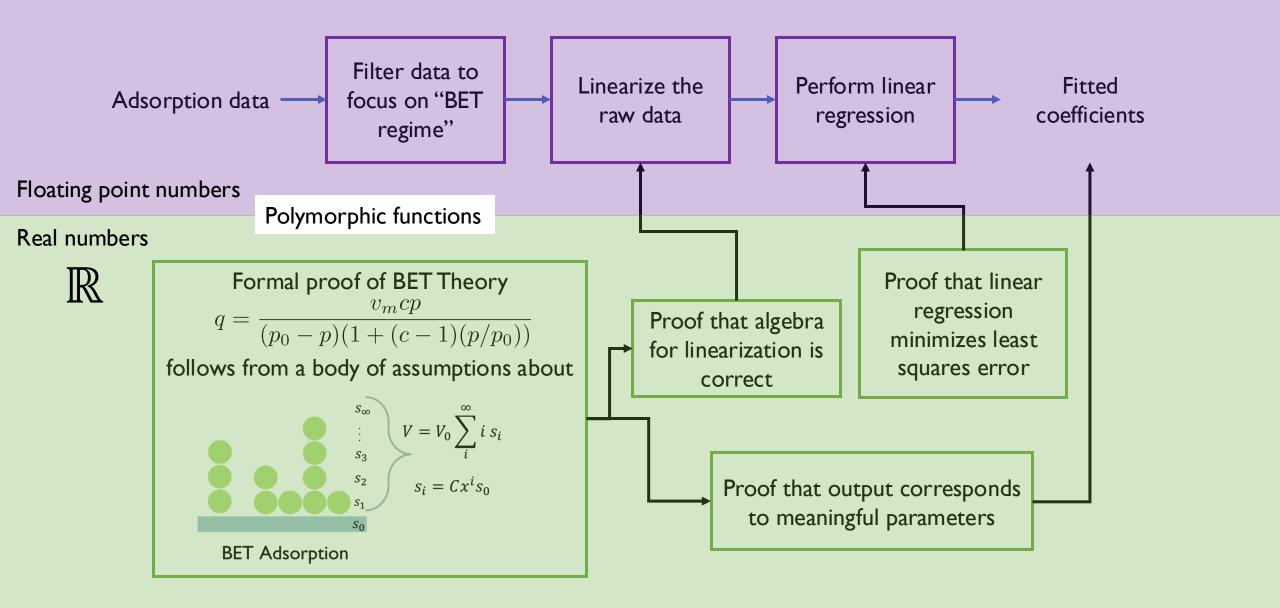
Bug-Free BET Analysis



Bug-Free BET Analysis

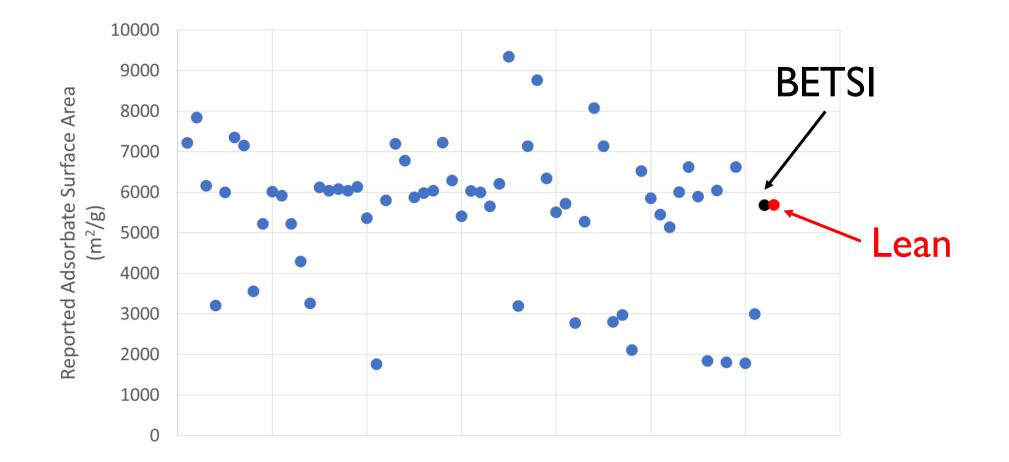


Polymorphic functions to bridge floats and reals



Regression with Lean matches BETSI standard

Osterrieth, et al. Adv. Mat. 2022



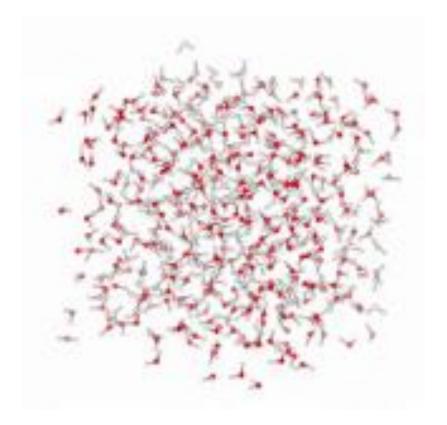
Caveat: Filtering applied in BETSI

Go to code

- Right now (no guarantees about future code versions)
 - I. Run BET-CSV-examples.lean
 - 2. Importing StreamRead triggers the main function in StreamRead
 - 3. Calls CSV_LRM_Model
 - 4. In StreamRead, main calls process
 - 5. process calls dump in StreamRead
 - 6. dump calls parse from CSVCat
 - I. This is applied recursively and shrinks the buffer
 - 2. Strings get converted into UTF8, then floats
 - Once the buffer is empty, call LRprocess to start doing the math
 8. linReg does the math and handles exceptions

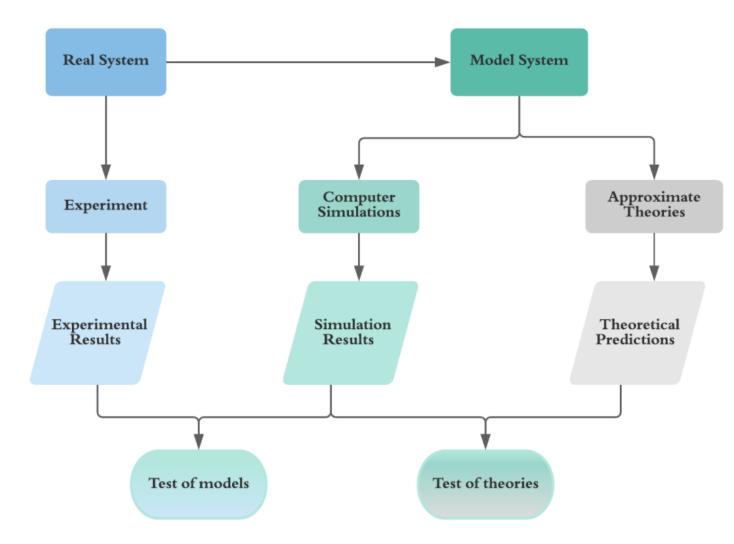
 - linReg returns LRM Out

Molecular simulations



Try in your browser! https://physics.weber.edu/schroeder/md/InteractiveMD.html

Simulations are "computer experiments"



Adapted from Computer Simulation of Liquids by M. P.Allen and D.J. Tildesley

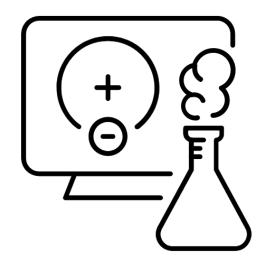
Molecular simulation is a computational "experiment" conducted on a molecular model

Simulation results are compared to experimental results to test the effectiveness of models

It has the characteristics of both theory and experiment

Simulations can be compared with predictions of analytical theory to test their validity

Why do molecular simulations?

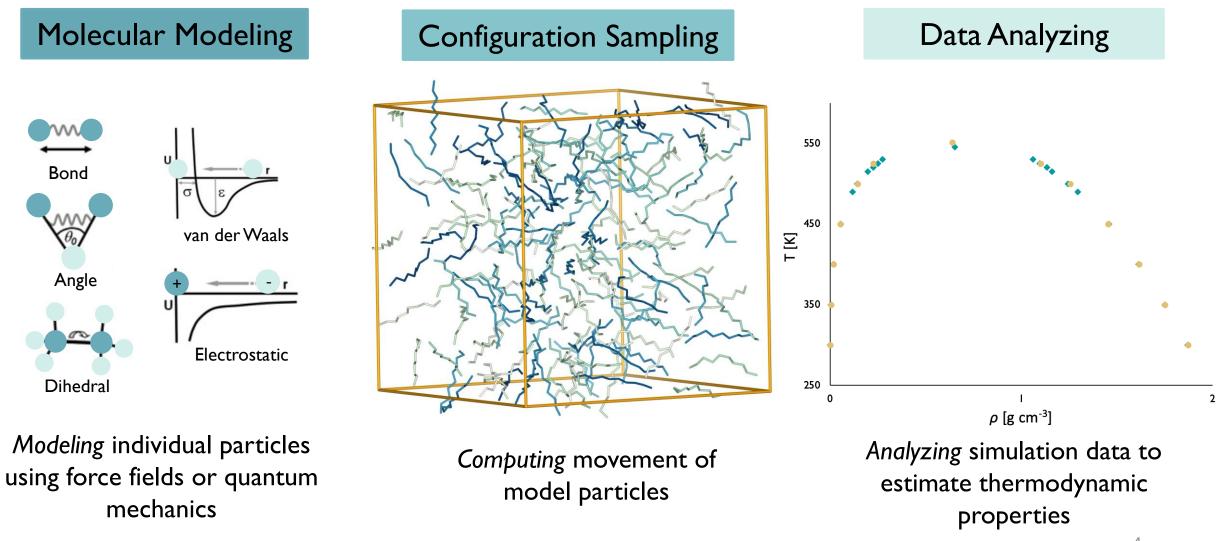


Molecular simulation is the only means for accurately determining the thermophysical properties of a molecular model system

Computer simulations help us to visualize events that have not taken place in real or are impossible to observe experimentally

High throughput simulations require less effort per analysis when compared to traditional means of experimentation

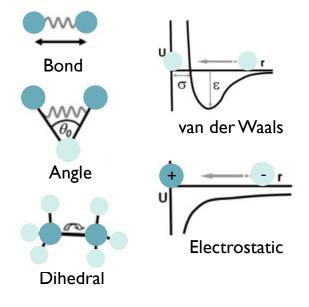
How do molecular simulations work?



Molecular Modeling

"...all things are made of atoms, and that everything that living things do can be understood in terms of the jigglings and wigglings of atoms."

-- Richard Feynman

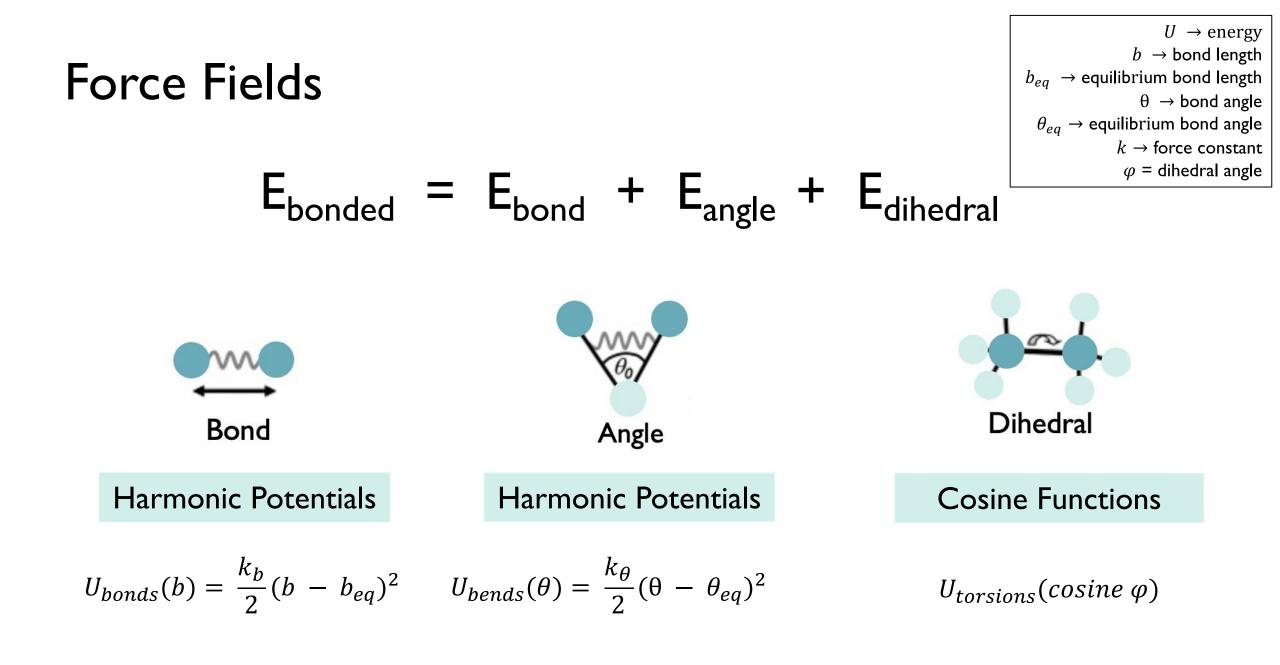


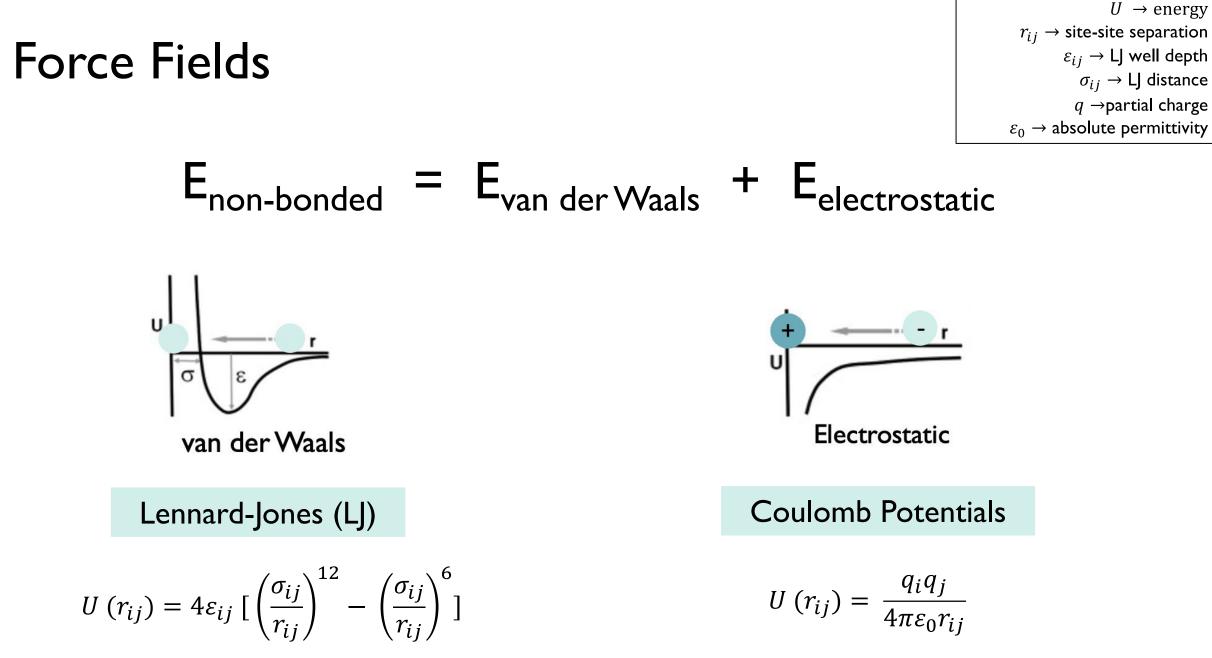
Quantum Mechanics

Uses electronic structure to compute forces by solving the Schrödinger equation

Force Fields

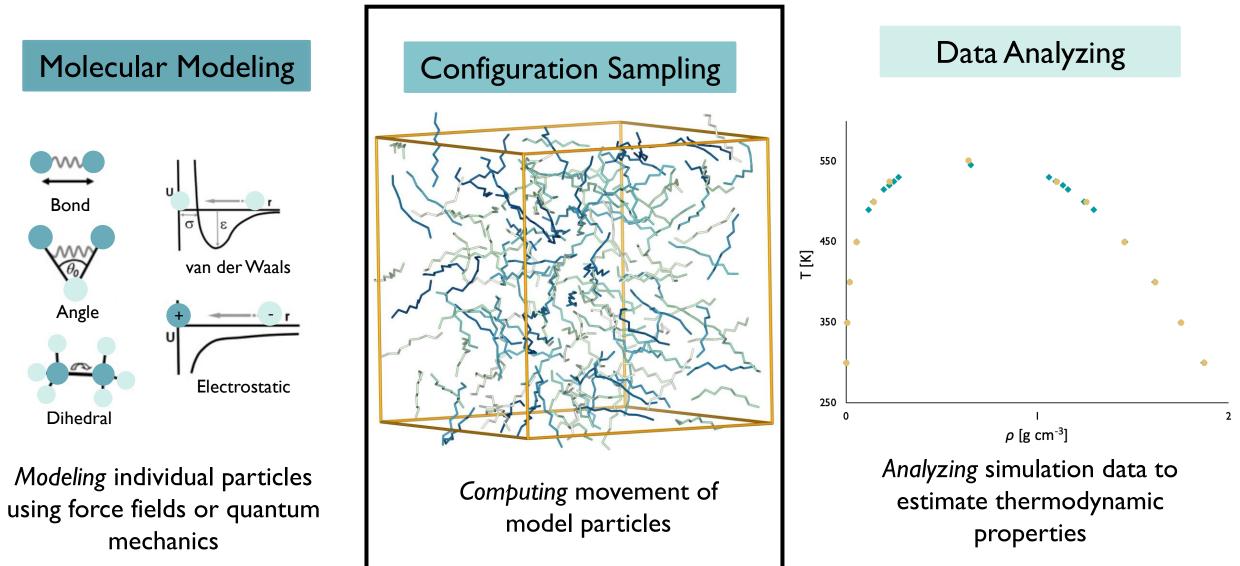
Uses simple empirical functions to model, most commonly as a sum of bonded and nonbonded interactions





http://trappe.oit.umn.edu/

How do molecular simulations work?

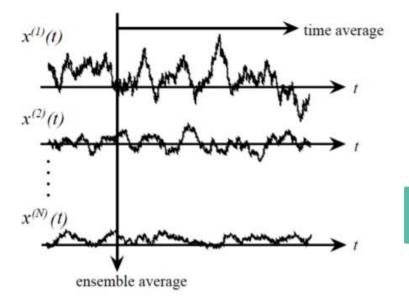


Simulation types

Molecular Dynamics (MD)

Time average is the averaged quantity of a single system over a time interval

 $\begin{array}{c} A \rightarrow observable \ variable \\ p \rightarrow momentum \\ r \rightarrow position \\ t \rightarrow time \ step \\ N \rightarrow dimension \\ \wp \rightarrow probability \ distibution \end{array}$



Fundamentals of Noise Processes by Yoshihisa Yamamoto

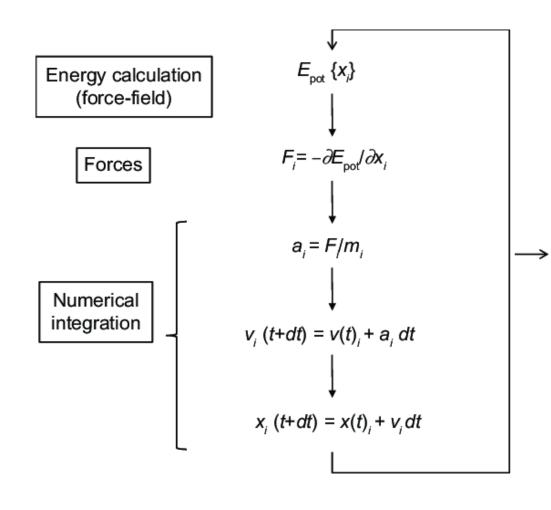
$$\langle A \rangle_t = \frac{1}{t} \int_0^t \mathbf{dt} A \left[r^N(t), p^N(t) \right]$$

Monte Carlo (MC)

Ensemble average is the averaged quantity of many identical systems at a certain time using the probability distribution function of the systems as measure

$$\langle A \rangle = \int \mathbf{d} \mathbf{p}^{\mathbf{N}} \, \mathbf{d} \mathbf{r}^{\mathbf{N}} \, \mathscr{D}(p^N, r^N) \, A(p^N, r^N)$$

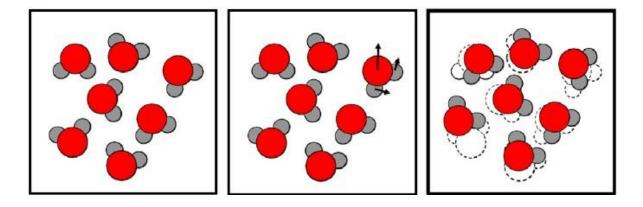
MD trajectories



MD is the time evolution of atomic systems described by Newton's laws of motions

Trajectory

$$\langle A \rangle_t = \frac{1}{t} \int_0^t \mathbf{dt} A \left[r^N(t), p^N(t) \right]$$



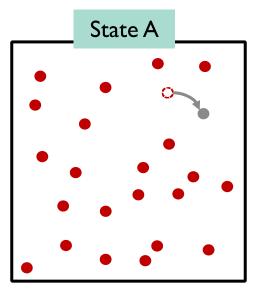
MC moves

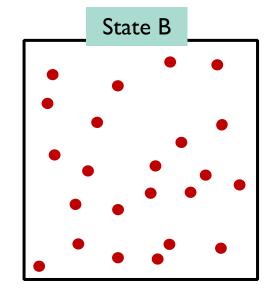
Generate new configuration by making perturbations to present configuration

Compute the change in potential energy, $\Delta U = U_B - U_A$

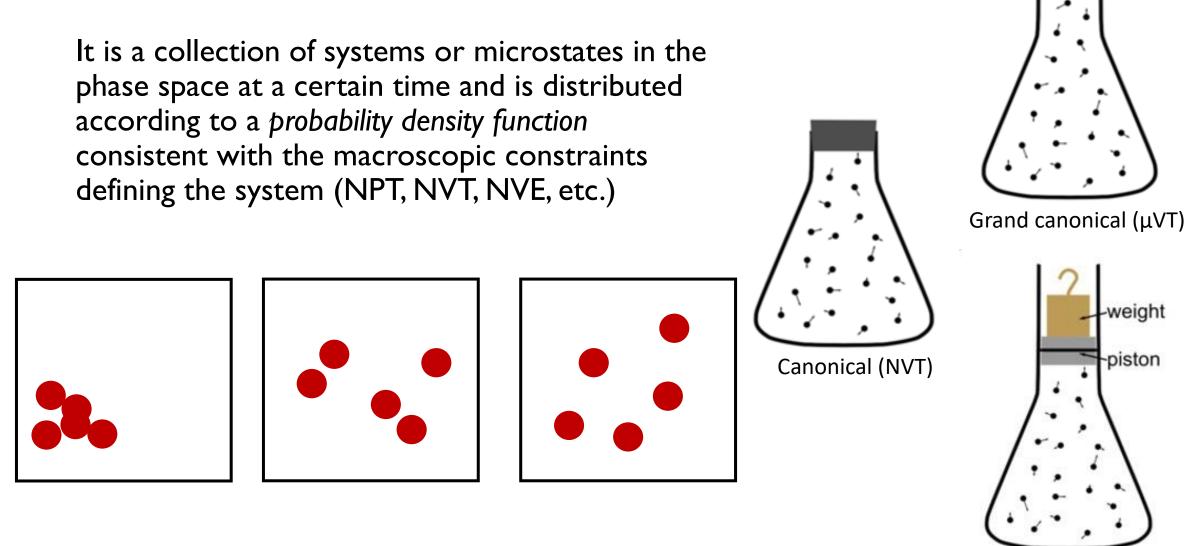
Accept or reject the new configuration based on Metropolis criterion

If the trial is accepted, update running averages with it; if rejected, the original configuration is updated with the running average





Ensemble



Images from Wikipedia:

https://en.wikipedia.org/wiki/Statistical_ensemble_(mathematical_physics)

Canonical partition function is the normalizing factor for these probabilities:

$$Q_{NVT} = \frac{1}{N!} \frac{1}{h^{3N}} \int \int d\mathbf{p}^N d\mathbf{r}^N \exp\left[-\frac{H(\mathbf{p}^N, \mathbf{r}^N)}{k_B T}\right]$$

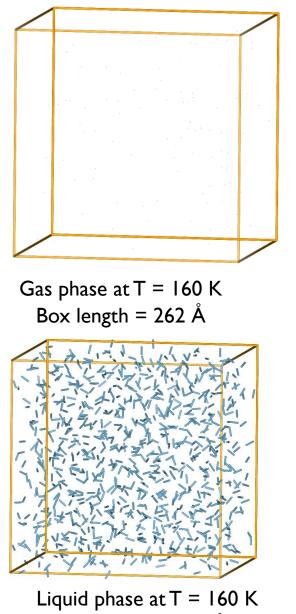
 $4(+^{\#},)^{\#})$ is the Hamiltonian corresponding to the system's *total energy* which is a function of configurational space (3N positions and 3N momenta). It can be written as the sum of *kinetic* and *potential energies* of the system:

$$H(\mathbf{p}^N,\mathbf{r}^N) = \sum_{i=1}^N rac{|\mathbf{p}_i|^2}{2m} + \mathcal{U}(\mathbf{r}^N)$$

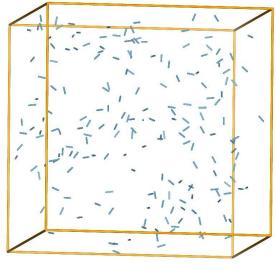
The momentum integral can be solved analytically: $\int d\mathbf{p}^N \exp\left[-\frac{|\mathbf{p}|^2}{2mk_BT}\right] = (2\pi mk_BT)^{3N/2}$

Thus, we have:
$$Q_{NVT} = \frac{1}{N!} \frac{1}{h^{3N}} \left(2\pi m k_B T\right)^{3N/2} \int d\mathbf{r}^N \exp\left[-\frac{\mathcal{U}(\mathbf{r}^N)}{k_B T}\right]$$

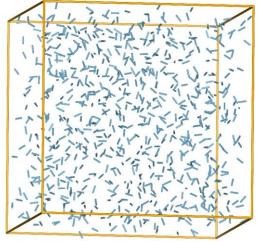
Simulation snapshots



Box length = 35 Å



Gas phase at T = 300K Box length = 39 Å



Liquid phase at T = 300 K Box length = 43 Å Eight independent simulations with 40,000 MC cycles for equilibration and 50,000 MC cycles for production for a system size of 1000* molecules

Molar volume of *vapor box drops* as temperature rises

Drastic change observed near critical region

Vapor box length at 160 K is \sim 7 times larger than that at 300 K

*Simulation runs above 300 K required 2000 molecules

Applications of molecular simulation

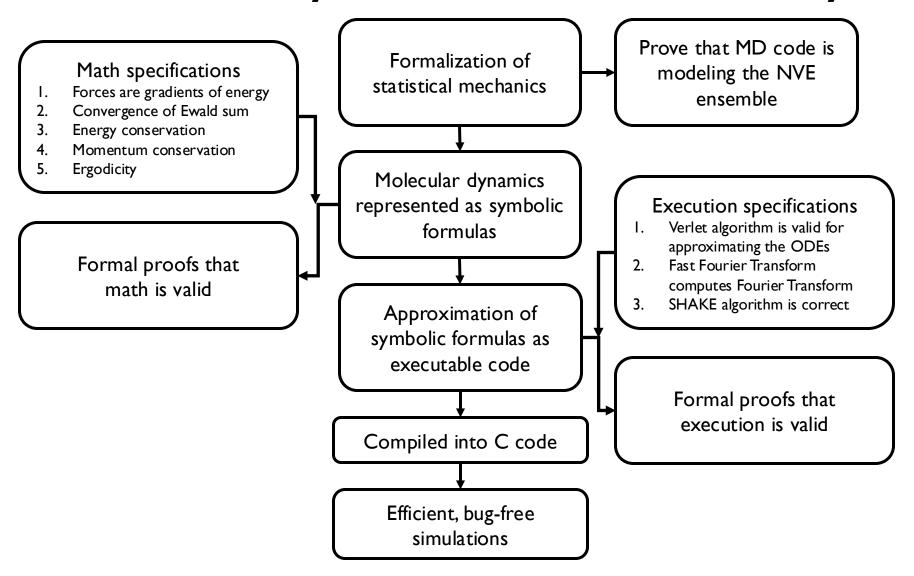
- Design materials for gas separation
 - Carbon dioxide capture
 - Water harvesting from air
 - Purification of medical-grade oxygen
- Modeling biomolecular systems
 - Protein structure and dynamics
 - Drug design
 - Simulating lipid bilayers
- Physical chemistry
 - Phase transitions and critical phenomena
 - Thermodynamics of fluids and mixtures

Between 2000 and 2009, over 100k papers published (Allen & Tildesley, 2017)

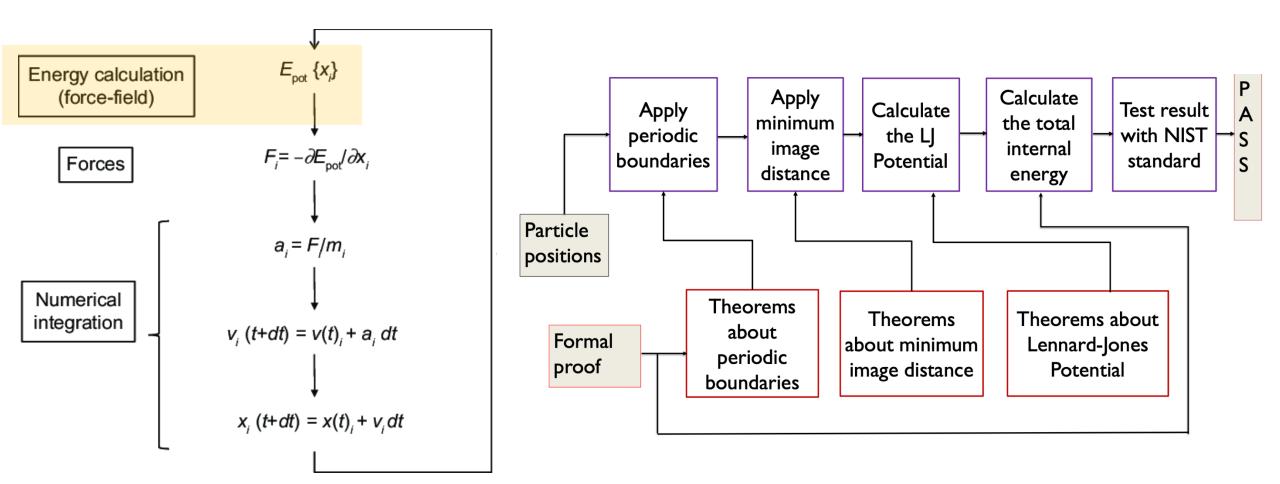
Ingredients of molecular dynamics simulations

- I. Simulation box
- 2. Particles
- 3. Force field (interactions among particles)
 - I. Energies
 - 2. Forces
- 4. Move particles via Newton's equations of motion

LeanMD: Formally-verified molecular dynamics



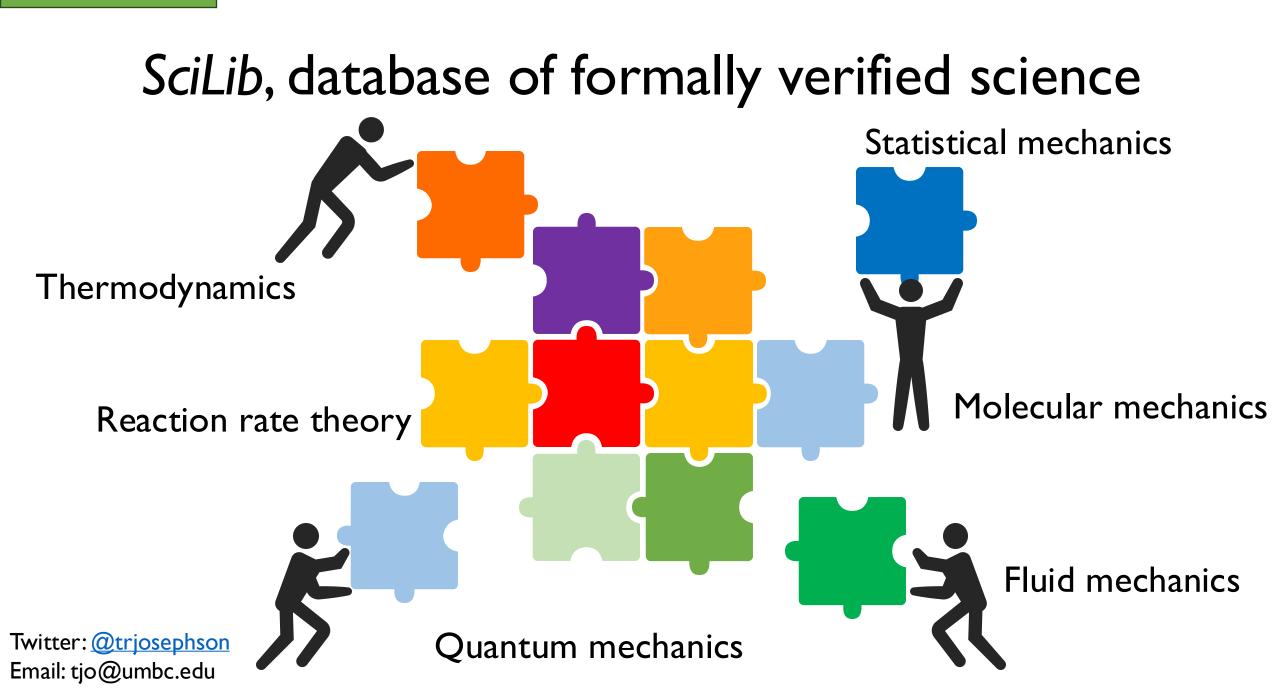
LeanMD (so far)



NIST Standard Reference Simulation Website

 https://www.nist.gov/programs-projects/nist-standard-referencesimulation-website

Go to code



What do you want to build?

- Project ideas discussion on Zulip: <u>https://leanprover.zulipchat.com/#narrow/stream/445230-Lean-for-Scientists-and-Engineers-2024/topic/Project.20ideas</u>
- Probability theory (formalizing math)
- Formalizing definition of AIXI (reinforcement learning)
- Markov chain Monte Carlo (Metropolis-Hastings)
- Translating textbook on statistics into textbook with Lean examples
- Data science topics
 - pandas DataFrames in Lean?
 - Linear regression
 - Connecting Lean to data visualization tools in external languages (e.g. Python)